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Subject: Re: Question...

Posted by [Omar007](#) on Wed, 18 Apr 2012 22:07:43 GMT

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The only reason you'd want to do it with a beacon/flare is if it is something you'd deploy during mid-game. Something like a temporary stealth field generator or similar.

If this is not the case, do what WhiteDragon said, or look into the RA cloak thing script (can't remember the name :/ ), which cloaks within a certain range of the object having the script attached.

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