Subject: cant get animations to work Posted by NACHO-ARG on Sat, 14 Apr 2012 13:30:09 GMT

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hey there, i maded an animated object, it works fine wile playing the animation in gmax, i export it as hierarchical animated model but when i take a look of it in w3d viewver it plays the frame secuence but the animated object doesnt muve at all, can anyone tell me what am i doing wrong?