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Subject: Re: Little issue

Posted by [Ethenal](#) on Fri, 13 Apr 2012 04:35:29 GMT

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Could be that the windows were already destroyed before you joined, and your client thinks they're there (even though they're not). I joined Jelly Marathon earlier on Under and shot the windows out and had no sound and I'm willing to bet that's because they had already been taken out. I'm not sure if it shows the windows whether they've been destroyed or not though.

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