Subject: VIS Posted by Ethenal on Thu, 12 Apr 2012 00:48:33 GMT View Forum Message <> Reply to Message

Would it be possible to add a client-side console command (although server-side would be fantastic for mission maps, but that isn't really my point) to enable/disable VIS? I know Sir_Kane knew how to do it, but that may not have much relevance...

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums