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Subject: Re: Little issue

Posted by [Xpert](#) on Tue, 10 Apr 2012 01:37:19 GMT

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Animoskity wrote on Mon, 09 April 2012 21:35 Oddly enough, sometimes I can hear it, sometimes I can't..

Is this possible due to joining mid-game and the glass already being broken server-side but not client-side and the server manages the sound?

Good theory, but even before 4.0, you will still hear the glass sound even if it's broken already before you joined the game.

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