
Subject: Re: Scripts 4.0 beta 5 progress update
Posted by [YesNoMayb](#) on Tue, 10 Apr 2012 00:02:00 GMT
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reckneya wrote on Mon, 09 April 2012 14:53

The lag issue is valid. There seems to be a delay of what I see on my screen and what is going on actually, and the game gets corrected every few seconds where I warp to where I actually should've been.

I had a very similar thing happen to me yesterday. The only thing different is that I can't recreate it. It might be a problem with Beta 4 or my connection.
