
Subject: Does the RenGuard team work for itself or the public?

Posted by [Blazer](#) on Thu, 11 Sep 2003 16:21:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

fI00d3dOh please. Stop acting like you guys are super programmers and the worlds most elite hackers. I'm not impressed

We have 2 PERL experts (I would consider anyone who writes multithreaded PERL programs using POE at least an advanced programmer), 2 Visual Basic experts (I think Dante has more than proven his programming skills in that area with BlazeRotate/BlazeRegulator, and djlaptop has as well with RenStat), and an x86 ASM expert who also has black hat experience. More than one of us has contacts with EA and Westwood, and have actually spoken to EA persons on the phone (no not tech support). One of us hosts a large gaming company that leases game servers and has over 32 Renegade servers on GSA alone (and RenGuard will be installed on these servers as well). One of us works for Cisco Systems Inc, and before that worked for Qwest Communications as an IP Engineering & Operations manager and is an expert in many areas including UNIX security. Then we have Crimson who also works for Cisco and is a php expert (at least Cisco thinks so, since they are paying her a large salary to do work for them), and is trusted and well established enough in the community that Westwood Studios gave her the official Renegade forums (these). Not to mention that Greg Underwood A.K.A. "CodeWench", who worked for Westwood Studios and programmed the Linux FDS is providing all the help and suggestions he can within the scope of his NDA.

Hmmm....sounds pretty damn impressive to me.

We are not just smoke and mirrors, the project is more than well underway, unlike other people who just talk a bunch of smack and only have to show for it a website thrown together with FrontPage. :rolleyes:
