
Subject: Re: New beta 4 hot-fix is now available
Posted by [jonwil](#) on Sun, 01 Apr 2012 14:21:01 GMT
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For reference, the crash in question happened because there is a building controller on the map that has a building type of "refinery" but is not an actual refinery.
Its fixed for the next version in any case (by checking that its an actual refinery before we try to use it)
