Subject: Re: storing cash in some sort of bank Posted by robbyke on Tue, 27 Mar 2012 23:44:12 GMT

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i dont have anything more specifik

i want to create a script/object that can play as bank for me

and i want to be able for example use !store <amount>

to store money

i dont have more details then that sla.ro helped

if turret rebuild worked with just scripts i should be able to do it that way. ill get into as soon as i get out of exams

if i get stuck then ill give more details and also code that way its easier to help