

---

Subject: Selling some games; will giving my serials away risk my accounts?

Posted by [Kiwi76](#) on Wed, 21 Mar 2012 16:16:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Hi everyone!

I have the Command & Conquer collection, and I am thinking of selling it (or rather, including it with other stuff I am selling). I am thinking of picking up The First Decade in it's place. I have an older PC that my older games go on (unrelated; that PC was the very one I first ever played Renegade on, and wow, ten years!?). Most of the games on each collection are freeware now, but it'd rid me of having to deal with multiple discs/ISOs/no-CDs and the files needed for them/such (I believe The First Decade is said to have an unofficial no CD patch?), and The First Decade is one DVD and cheap, and I never actually had Generals beyond the demo either.

What I want to know isn't about The First Decade, but rather about what I'm giving away. If I sell my games and serials, can someone gain access to any of my account credentials in any way?

I also have the same question about Tiberium Wars and Red Alert 3 (only in this case, I was going to be giving the two away and not selling them). I have both on Steam now, so they're useless. I understand that these two use the EA account registration thing and not XWIS like the earlier titles, so is the scenario different here? Am I able to give away these two games, of course noting that they were registered and that online is probably out of it, or is there a way someone can see/access the account(s) somehow (like, say, by contacting EA?) once they have the serial keys?

Sorry if that sounds simple or paranoid, but... I'd rather be safe. The game isn't worth much, per se, but I'd rather pass it on than toss it if there's no risk.

Thanks in advance!

---