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Subject: Re: C&C\_Mediterranean \*wip\*

Posted by [Generalcamo](#) on Tue, 20 Mar 2012 18:54:05 GMT

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Hmm.

Don't add helipads unless you can find a way to make them work properly. DO NOT use pokable PTs to make them work, THEY WILL frustrate new players, and don't say README, because TT's resource manager does not transfer readmes.

The bridges could use more detail.

The water, is, too blue. Add transparency, and perhaps use a lighter shade of blue. And reduce the UVW mapping on them.