
Subject: Re: C&C_Mediterranean *wip*

Posted by [Starbuzz](#) on Tue, 20 Mar 2012 18:14:27 GMT

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When you made this map for TCW, I always thought it would be great for Renegade too; so I am glad you are bringing it to Renegade. This map is the sort of map I like: bright settings, lots of palm trees, and blue seas. Get some sort of slight haze going along with a nice sun.

I think what you have so far is really good looking...I like good looking maps. It will be even more awesome if the man-made bridges were removed and some natural formations were added instead...some sort of rocky arches acting as a bridge perhaps. I would also throw a wrecked pirate ship in there somewhere with a nice mix of birds singing and other environmental-related sounds.

dang I want to learn how to make maps!!!

I wonder how this will play out as the structures for each team are divided over two different islands. But this seems more about flying so I guess it will work out...
