Subject: Kambot on TT server
Posted by robbyke on Fri, 16 Mar 2012 21:50:22 GMT

I Converted the old kambot to tt and added some new commands

features
Toggle Spoiler
extras:

    !vtach/!detach (attaches ground veh to vtols)

    !notach (blocks vtaching your vehicle)

characters:

 !defender

 !saboteur

 !soldier

 !commando

 !raveshaw

 !petrova

 !ultima

 !kamuix

 !thief

 !spy

 defenses:

 Neutral:

 !gate

 !shack

 !moab

 GDI/NOD:

!basegate

!gun (!g)

!cannon (!c)

!rockets (!r)

!tower

!pt

!forwardbase (!fb)

!bgg (basegapgen)

 GDI:

!guardtower (!gt)

!miniagt (!ma)

!heavyguardtower (!hgt)

!advancedguardtower (!agt)

NOD:

!turret (!t)

!samsite (!ss)

!missilesamsite (!mss) (samsite with accurate missiles)

!obelisk (!obi)

 powerups:

chars :

!hp <number> (max health is 400)

!ap <number> (max armor is 400)

!flamesuit

!chemsuit

!skinvehicle

!skinmutant

!freezer

veh:

!vupgrade

!gapgen

!vehweap (only works for hum/bug and chinook atm)

weapons:

almost all weapons

!agtgun

searching for a place to host it

runs on a lousy laptop with only 512 mb ram

also looking for some help designing a forum