
Subject: Re: just wondering : weaponbagclass
Posted by [Jerad2142](#) on Wed, 14 Mar 2012 21:07:19 GMT
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robbyke wrote on Wed, 14 March 2012 10:54i attached

the m10

and the m07

the m07 script aimed verry well if i hung still it would hit

the m10 script had bad aim but it aimed at me

i think the m10 script was never meant to hit directly

Sounds like an issue with the samsites 3d model, perhaps the muzzle bone is angled wrong in the 3d mode; or maybe the muzzle effect fix 4.0 made for the mammoth tank barrels broke it some how.
