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Subject: Re: just wondering : weaponbagclass  
Posted by [Gen\\_Blacky](#) on Wed, 14 Mar 2012 00:27:36 GMT  
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don't use base\_defense on a sam site ... unless you want it to attack ground.

Quote:M07\_SAM\_Site\_Logic - Author: Westwood Studios

#### Details

The Turret act like a base defense, but only attac AirUnits.

#### Parameters

-= none =-

#### Comments

Prefer this script instead of the other SAM-Site scripts, because these are maybe only for SP, some create an object after destruction, etc.

#### Known Issues

To improve the aiming of the SAM/Air turret, you have to edit the turret itself, there are no parameters for this script.

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