
Subject: Re: [SSGM 4.0 Plugin] FlamingC4Prevention
Posted by [iRANian](#) on Fri, 09 Mar 2012 07:22:54 GMT

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Xpert wrote on Thu, 08 March 2012 21:26Nice, the only thing I don't like is that it also disarms the Proximity C4s you've placed on the base. So if you're the base miner of like 40 mines, and you flame c4 your vehicle, all your mines are gone.
That shouldn't happen, I'll look into it. Thanks for reporting.
