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Subject: Re: st0rm petition sign or no sign  
Posted by [Ani](#) on Thu, 08 Mar 2012 03:23:27 GMT  
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I don't think I can do better, but i'm smart enough to realize what is fundamentally a decent map in a freggin video game. His maps aren't "cool", "fun", or even moderately competitive. Also, what is the point of having maps that have the same object placed a multitude of times that causes a seriously aging engine to start stressing no matter what one's system may be specc'd out to be?

Oh, whats this? Looks like even YOU think your maps suck (2lazy to quote from other topic)

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