
Subject: Re: [MapPack]-4.0- server online
Posted by [crazfulla](#) on Wed, 07 Mar 2012 20:48:05 GMT
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thomasemperor wrote on Wed, 07 March 2012 09:38 Aircraftkiller wrote on Mon, 05 March 2012 20:52 Also, worth mentioning:
bla bla bla bla

But these maps don't have a fuckload of trees or strange vehicle, character or building adjustments.
Or tunnels that give easy access into only one of the two bases.
