

---

Subject: How can I hook spawn weapons without an objects.gm mod?

Posted by [iRANian](#) on Mon, 05 Mar 2012 16:50:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I can't seem to wrap my mind around hooking the weapon spawn, I figured out a workaround method with an objects.gm mod that sets the list of spawn weapons to one preset that's normally unused. and hooking that preset, but is there a proper way?

---