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Subject: Re: FPS "smoothness" issue

Posted by [Jerad2142](#) on Mon, 27 Feb 2012 17:20:17 GMT

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Was the defrags speed consistent though Renegade's files?

You should also run Renegade in windowed mode with task manager up, see if your CPU is maxing out (maybe something on the network causes it to get over taxed) (oh, and when I say maxing out, I mean a single core, as Renegade can only take advantage of two (one for the texture loader and one for the game itself)).

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