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Subject: Re: FPS "smoothness" issue

Posted by [Ani](#) on Mon, 27 Feb 2012 14:20:00 GMT

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I just reformatted my OS and Renegade is currently on a secondary drive with 500GB capacity all by itself.. (I keep my games on a dedicated HDD by themselves)

My other hard drive (only have 2, now we're talking about C) has 446/465 free..

Other interesting facts; it's been happening to for my previous 2 PC's, but they've been crap and I always blamed the hardware for it.. But this thing can run Crysis maxed out around 30-50 FPS and it still doesn't have the whole 20ms freeze thing.

It always happens spontaneously, like it has to load something off the HDD first before it can continue processing the rest. That's the only real explanation for it, i'll be getting 120FPS (for instance, yesterday when there was the reneversary with 50 people) and it'll happen once a minute, and the weirdest part is, the longer I stay in a game (in a map rather, like a marathon) the less it happens.

Clearly I need to optimize this game for my PC somehow but running it as Administrator, and running it in XP-compatibility mode doesn't help it at all.

Also, another thing that might help; it always seems to happen when there is something being "created" - in terms of a vehicle being bought, a character being bought (not only by me, but people I can visually see) or even someone typing in the chat, including commands...

Honestly, I love this fregging game, I haven't played Rene in years and yesterday was a great day, and i'm sort of a weirdo when it comes to fps smoothness, and having a 120FPS consistent run with a 20ms freeze every couple of minutes is enough to have me stop playing. :/

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