
Subject: Re: reneversary

Posted by [kamuixmod](#) on Fri, 24 Feb 2012 20:51:49 GMT

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omg we should do something with zombies or so, would be amazing.
Having a Map, where All Players as Gdi must protect their Base from Incomming Bot attacks.

Or a map, somehting like a tiberium wasteland, where people have to survive the spawning mutant bots on the map. Those who get killed, become Spectators. Over the map will be an Invisible Plattform, from where the Spectator players are going to be.

What i thought is, that the Bot amounts regulate depending on the current Player amount. More players= more zombies/mutants
