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Subject: Re: Custom Models and 4.0

Posted by [EvilWhiteDragon](#) on Fri, 03 Feb 2012 00:51:56 GMT

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No need to apologize. I can't expect everyone to know how BIATCH works internally. However is the case, it is impossible for a stock client to send 28 damage as far as we know.

If someone thinks it is possible I would like to invite them to prove it under controlled circumstances, with a way for us to reproduce it. Otherwise I will stick to my view that it's impossible without deliberately modifying the client. That's one of the reasons that liquid decided to not ban nacho/forces him to help us out in the development in BIATCH.

The latter part would mean that every serverowner AND player would be better off, but apparently that's not important to Jelly.

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