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Subject: Re: bug screen freezes

Posted by [StealthEye](#) on Tue, 24 Jan 2012 01:00:14 GMT

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Are these clean Renegade + TT installs? If so, I can only think of a background process that interferes. For example, some anti virus program mistakenly blocks something, a windows hook that fails can break input for a while (thought that should be limited to maybe a few seconds, not 40). Try closing as many background processes as possible and see if that fixes the problem, in particular close processes of software that is installed on both systems.

It's not likely due to the network connection, but try a 1 player LAN game and check if it happens then too.

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