
Subject: Re: Nod Turret

Posted by [liquidv2](#) on Thu, 19 Jan 2012 07:37:18 GMT

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the only problem is you're being realistic
the rest of renegade isn't, in the slightest
you could personally remake every building and vehicle and the game would look brand new

i'd love seeing that turret on a server but everything else would look out of place next to it because
of how detailed you made it
