

---

Subject: Re: Nod Turret

Posted by [Aircraftkiller](#) on Tue, 17 Jan 2012 14:57:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Quote:The gun barrel looks like concrete.

Haha, no, it definitely does not.

Quote:I know youre going for the TD cutscene colors, but imo that works out badly. They need more contrast/saturation with more blacks.

I don't think so. That would defeat the entire point of the paint work I've created. In no way would the paint continue to be deep red if it's been sitting outside for as long as this turret has been, along with the damage and dirt it accumulated over the time it's been around.

I think that RenX Turret looks like it comes out of a GI Joe cartoon. It's too saturated and lacks any real detail beyond what Iranian mentioned; basically it's just a bunch of greebles that serve absolutely no purpose on a war machine.

---