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Subject: Re: Looking for the 3ds max buildings.  
Posted by [roszek](#) on Tue, 17 Jan 2012 02:46:50 GMT  
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Aircraftkiller wrote on Mon, 16 January 2012  
18:53 [www.renegadeforums.com/index.php?t=msg&th=37892&start=25&rid=17](http://www.renegadeforums.com/index.php?t=msg&th=37892&start=25&rid=17)

Toward the bottom. You'll have to do a little bit of work to get it running right but the modeling is done for you, as are all the correct materials.

Nice! Thank you.

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