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Subject: Re: Tiberian Dawn: The First Strike  
Posted by [Bfranx](#) on Sun, 15 Jan 2012 15:03:09 GMT  
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Things have been going slow, really slow. This update is basically to inform everyone that we aren't dead, but that we could really use some help.

We need 3D modelers, and those who can animate and rig 3d models the most. However, we are also accepting:

Website Designers  
Concept Artists  
Texture Artists  
Promotional/Logo Artists

Everyone else is either really busy, or having computer/software problems. So everything will be going at a snail's pace, if at all, without any help.

Respectfully,  
Bfranx and the Firestorm Productions Team

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