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Subject: Re: Clan gaming

Posted by [liquidv2](#) on Tue, 10 Jan 2012 22:05:24 GMT

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Quote:CHEAPER INFANTRY

some of those seemed strange to me, but then i remembered that they never run out of ammo gonna be interesting seeing how it all plays out

Quote:2.5 CREDITS PER SECOND

3 per second is far too much - i've seen and played on it, and i ended up with far more credits than i could have gotten with the original points (the ones with the green health bug)

Quote:MESA DEADZONES

as far as i know all the altitude glitches and deadzones are fixed on the other maps as well; it's like everyone is using Mesa2, but it's still Mesa

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