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Subject: Re: New update seems to be crashing far more often.

Posted by [liquidv2](#) on Fri, 23 Dec 2011 04:25:32 GMT

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every time i passed a specific place on Islands as GDI (facing the nod ref / base entrance) i would crash

i crashed 4 times in this general area

i clicked to fire a mrls rocket and heard a noise that showed i was clicking on the desktop or a window below ren; ren simply closed and i had to minimize the window, close the error box, and reopen it

only 4 times on one map, it's not so bad

is there a crash dump or something i can find that might help you figure out why it did this

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