

---

Subject: Re: New update seems to be crashing far more often.

Posted by [Jerad2142](#) on Wed, 21 Dec 2011 03:39:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Okay, here are the 3 crash dumps that I got before I deleted always3.dat. The crashes always happened within the first 5 minutes of the round, and they happened on a mix that contained modified temps, w3ds, emitters, textures, sounds and sound emitters. The computer was playing client on LAN.

### File Attachments

---

1) [crashdump.20111218-010416-r4558-n1.zip](#), downloaded 223 times

---