
Subject: Re: scripts.dll 4.0 beta 3 server owners pre release
Posted by [NACHO-ARG](#) on Thu, 08 Dec 2011 20:14:28 GMT
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Quote:NACHO-ARG, probably the calculation of speed and wheels rotation is different

also i have Documents located in different locations and doesn't crash so thats not a problem.

try Check video/sound drivers updates and windows updates.

yea i noticed the weels were ratating faster than they use to just wanted to report it ;p
i dont think that updating drivers could solve the problem, this issue dont appear whit 3.44
installation.

Quote:Can you please see what happens in windowed mode, and if it generated a crashdump in
My Documents/Renegade/Client/debug. You indicate that you have to reboot because you cannot
exit the game once it crashed, does the num lock led toggle properly when you press the num
lock key when it hangs like that?

no crash dumps in my doc/ren folder.

yep the num lock led toggle properly when you press the num lock key when it hangs like that, i
can sometimes shot down the aplication by presing ctrl+alt+supr whit out the nesesity of reboot
but still no crash dumps in my doc/renfolder.

clean installation whit 3.44 work just fine so i thought it could be a problem related to how TT save
configuration but again i dont know a shit about this things so most probably i am talking nonsens
lol