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Subject: Re: TES: Skyrim

Posted by [Jerad2142](#) on Tue, 06 Dec 2011 05:04:42 GMT

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GEORGE ZIMMER wrote on Mon, 05 December 2011 10:02iRANian wrote on Mon, 05 December 2011 05:26Yeah, hold E for a few second and then you'll be able to move objects around, you need to get used to it a bit as E is also used to take items from dead NPCs etc. because the PC version is a fucking port

>:[

Nah, its still the oblivion engine, they just didn't redesign the ui with pc in mind.

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