
Subject: Re: Map Release: C&C_Dunes_Naval_Flying - a Naval and Flying Map for Renegade.

Posted by [Generalcamo](#) on Sun, 04 Dec 2011 16:23:22 GMT

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I am, trying to. It appears that it was made in gmax, and that is VERY unstable. I had about 20 crashes... each day.

In the mean time, I could make gameplay improvements. I don't see the point in making helipads repair helicopters, when there a service depot for that! I am thinking of making it allow you to buy helicopters via Pokable Pts, like the naval units. In addition, the one thing that I can do without risking gmax crashing is add TD style SAM sites.
