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Subject: Snipers sliding

Posted by [candc5297](#) on Mon, 28 Nov 2011 18:29:12 GMT

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Fairly sure this can be done by any character (though I have no idea how to do it) but ever since 4.0 snipers have been "sliding" accross the battlefield, moving faster than they should to avoid fire.

It's not lag or a doppelganger, it is something the player does (combination of keys?) that makes him slide.

Oh and is it possible to reduce the !c4 spam? I have it bound to my mouse button (like many people have, or any of the movement keys) and I get spammed like hell with it now. There used to be a timer on it I believe?

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