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Subject: Re: what've i missed?

Posted by [liquidv2](#) on Sun, 20 Nov 2011 06:41:55 GMT

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if you make a map and it runs like shit for 90% of renegade you might want to consider changing the map rather than simply telling 90% of renegade to get better computers so they can handle your map

i'm one of the 10%, and i approve this message

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