Subject: Re: what've i missed?

Posted by Aircraftkiller on Sat, 19 Nov 2011 01:45:55 GMT

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liquidv2 wrote on Fri, 18 November 2011 19:23i'm not mad nor was i ever mad

Quote:interesting that you still produce maps for this "dead" game. for once in your life stop being a troll and remove yourself from crimson's fat ass.

Yes, I do. The line of work I'm planning to be in is military simulation and synthetic environment modeling. Renegade's dated visuals help provide a consistent development challenge akin to creating work for real-time simulation development. In other words, STFU.

Also, regarding "Crimson's fat ass", she's one of my best friends online. I've known her since the first beta in 2001. I don't always agree with how her server is run, but I don't post shit-fits about what Jarhead does. Think about that for a bit.