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Subject: Re: Jelly/RenForums vs. st0rm  
Posted by [Spoony](#) on Fri, 18 Nov 2011 07:24:52 GMT  
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no, it's just that most people don't know how to play gdi properly. you know this is true

remove the point bug + infinite infantry ammo + fix mesa deadzones = balanced between nod and gdi

what never gets mentioned is how badly gdi dominated many maps before the point bug was fixed. field, under, wallsfly... gdi barely even needed to leave their base and they won easily.

i also have a suggestion: ignore iran. every single time he's tried to make a point about the pointfix or infinite infantry ammo, he's proceeded to immediately lose the argument and then randomly attack me with some lie or other. he repeatedly proves himself totally incapable of engaging the conversation in a civilised way, and he knows less about this game than the average person does anyway, so just ignore him.

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