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Subject: Re: A question about lights

Posted by [GEORGE ZIMMER](#) on Mon, 14 Nov 2011 03:17:24 GMT

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Oh hey woah! I'm glad to see someone who actually has some creativity and motivation trying to make maps for fucking once. The only people who seem to have that who are even remotely active in the ren community are Blazea and ACK ;\_;

Good luck on the map, and that actually looks pretty nice

If I may make a suggestion with the map in general though, touch up some of the modeling work-some of the objects look rather blocky and don't quite blend in with some of the rest of the map, y'know? It's not as "plopped down" feeling as a lot of maps tend to be, but still stand out (in a bad way).

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