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Subject: Re: Client/Server problem

Posted by [StealthEye](#) on Sat, 05 Nov 2011 18:01:39 GMT

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The maps aren't related to this.

Can you try to close brenbot and press win+r, then type

```
cmd /K telnet 127.0.0.1 4847
```

A console window should show up with a connection to the game server. It should spam stuff as things happen in the server. Can you verify if that happens?

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