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Subject: Re: Client/Server problem

Posted by [StealthEye](#) on Sat, 05 Nov 2011 01:18:59 GMT

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I'm not sure when the memory leak will be fixed. I looked at it a few days back but was unable to find the cause. I haven't had too much time to spend on it the past few days. It's on the top of my TT todo list though.

It seems that the communication between the FDS and brenbot somehow went wrong. I'm not sure why though. Maybe danpaul can tell what may have caused brenbot to show this behavior?

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