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Subject: Re: Asteroids

Posted by [Jerad2142](#) on Fri, 04 Nov 2011 06:10:40 GMT

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It's been successfully rescaled into a 300 compatible view size (25% of its original size) and I've noticed no weird Renegade physics bugs; although, it might require a faster collision detection time as the objects are smaller now, but we'll see what testing leads me to believe.

Score Board will be available for both Renegade and Rp2 servers, the only difference will be where the server saves it to.

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