Subject: Re: FPS plumits on joining a server
Posted by Jerad2142 on Thu, 03 Nov 2011 22:23:16 GMT

Sounds like an issue with loading the textures and models, you should test your hard drives access speeds for always.dat, otherwise I know TT team changed how 4.0 loads textures (uses more ram or vram now or something like that, unless saberhawk revised it when I told him about the issues it caused with Rp2).