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Subject: Re: Map rating

Posted by [TankClash](#) on Tue, 01 Nov 2011 00:14:46 GMT

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I'm sure I'm not the only one who prefer battling on the field, way more fun than "shitting in your base" waiting for a rush to take place but..

Stock Renegade levels make it hard for good tank battles because it's a blank open space with bases so close together it's like "why bother having vehicles?".

Most of them only have 1 way to get out with a vehicle anyway, the only cover being maybe 1 or 2 trees, a tiny hump in the ground that some call a "hill" and small shack like thing in the middle of it all.

Basically, almost feels like I'm battling on a parking lot. Or Mech Warrior 2 mercenaries terrain...

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