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Subject: Re: BF3 vs MW3?

Posted by [R315r4z0r](#) on Mon, 31 Oct 2011 01:36:42 GMT

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Yeah, that's one thing that BF3 doesn't have. At least in 2142 you were able to spot an enemy in a general area, say if they went into cover or something. But in BF3 you can't do that since you can only spot what you can see.

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