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Subject: Re: Tiberian Technologies releases TT-scripts 4.0 open beta 2!

Posted by [StealthEye](#) on Fri, 28 Oct 2011 23:36:47 GMT

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Always.dat and other files were updated when installing TT to match the original files, to avoid conflicts clients might get with the anti-cheat code. As far as I know, beta2 uses the exact same always\* and other files as beta1, the only changes are in the .dll files in the main folder.

I'm not sure why you got a conflict again with beta2, but I'm not sure if I understand you correctly since you also said that the files had not changed. If the files are the same, how did copying fix it?

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