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Subject: Re: Random TT experiences

Posted by [EvilWhiteDragon](#) on Mon, 24 Oct 2011 06:45:47 GMT

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Quote:

I've also noticed that when a new map comes up in the server, and the players client automatically downloads before play, I have experienced a few times that even I already have the map in my folder, it downloads "another" copy of it. Is that a bug? Today I joined a server and the map was "Conquest Winter". I have that map, it's old and has never changed, yet the server forced me to download it still. I still have one copy of that map in my folder, so it is possibly over writing them. Could be due to additional files being downloaded from that particular map package, like the quake sounds or similar. Also files don't get stored to your Renegade Data dir but to the TTFS folder. If I'm correct it currently resides in my documents/renegade, although I could be wrong due to recent changes.

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