

---

Subject: Re: Clear scope

Posted by [Generalcamo](#) on Mon, 24 Oct 2011 02:03:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Perhaps if variables were added, this would work. RenX has the night vision ability, and also allows a player to turn it off. If we can do that, it would make things so much easier.

---