Subject: Re: Map rating

Posted by Goztow on Sat, 22 Oct 2011 13:07:43 GMT

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If you take in account how long it takes you to get 1.000 credits with the points fix, which was the way it was ment to be, then it's no wonder a character that costs 1.000 credits (which is more than any tank, bar the mammy) is quite good in what it aims to do.

Westwood could have been a bit more imaginative, and have another character counter the heli's, but the havoc works pretty fine wrt game balance.