
Subject: Re: Map has too bright snow on it when I edit it

Posted by [iRANian](#) on Fri, 21 Oct 2011 14:02:41 GMT

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That works thanks, do you have any idea how to change the terrain or the name of the terrain (the .w3d file for it)? When I try to add the renamed .w3d as terrain as the m_ModelName for the new terrain preset I created under the Terrain dropdown, LevelEdit doesn't show the file location I selected in the file select dialog.
